

How Successful is your System?

Advancing your Approach

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Learning is not compulsory; neither is survival...





Systems Leadership



Systems Practice

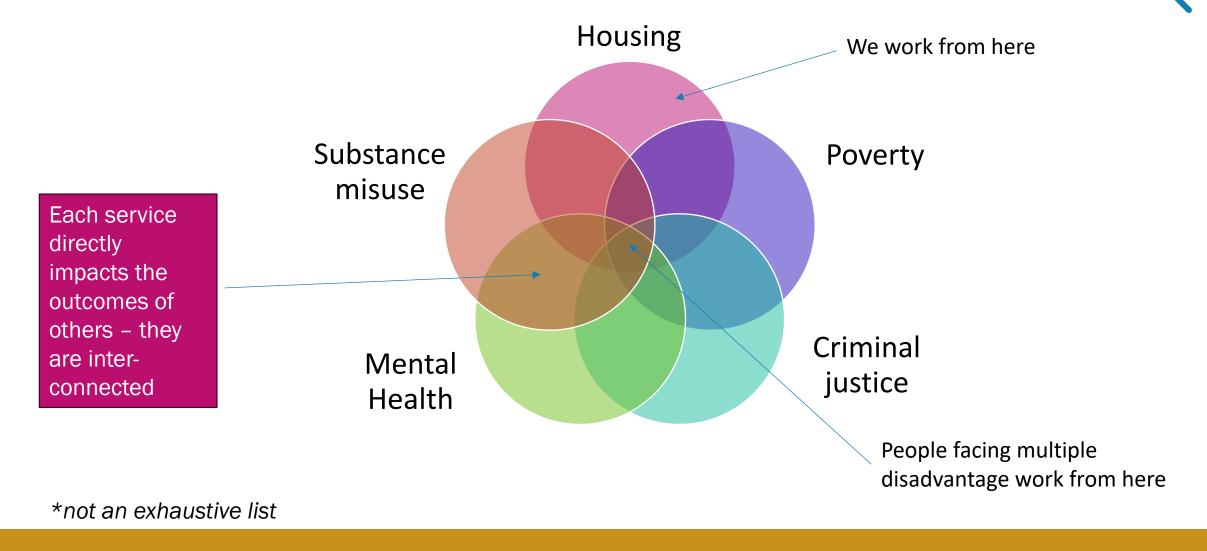


Common mess



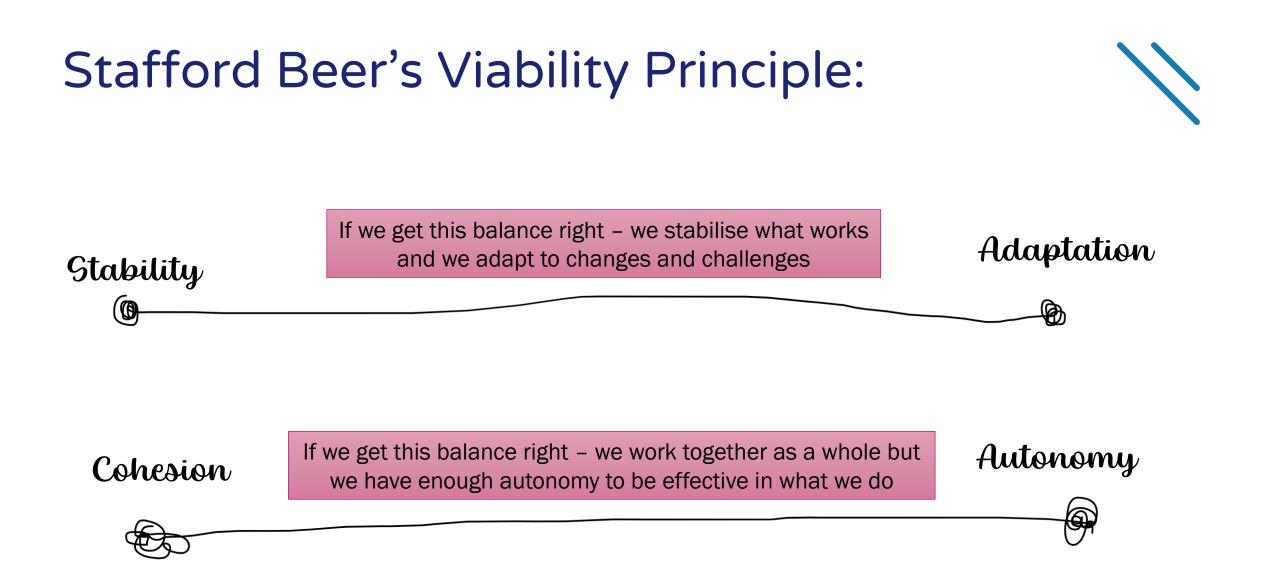
Housing

Common mess





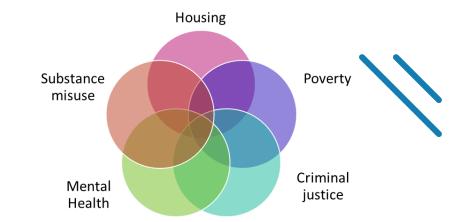




Viability Principle – Grammar of Systems

Viability Principle

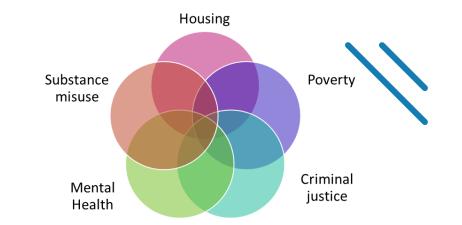
- **Stability** keeping things going well
 - Finding what works and incubating, protecting



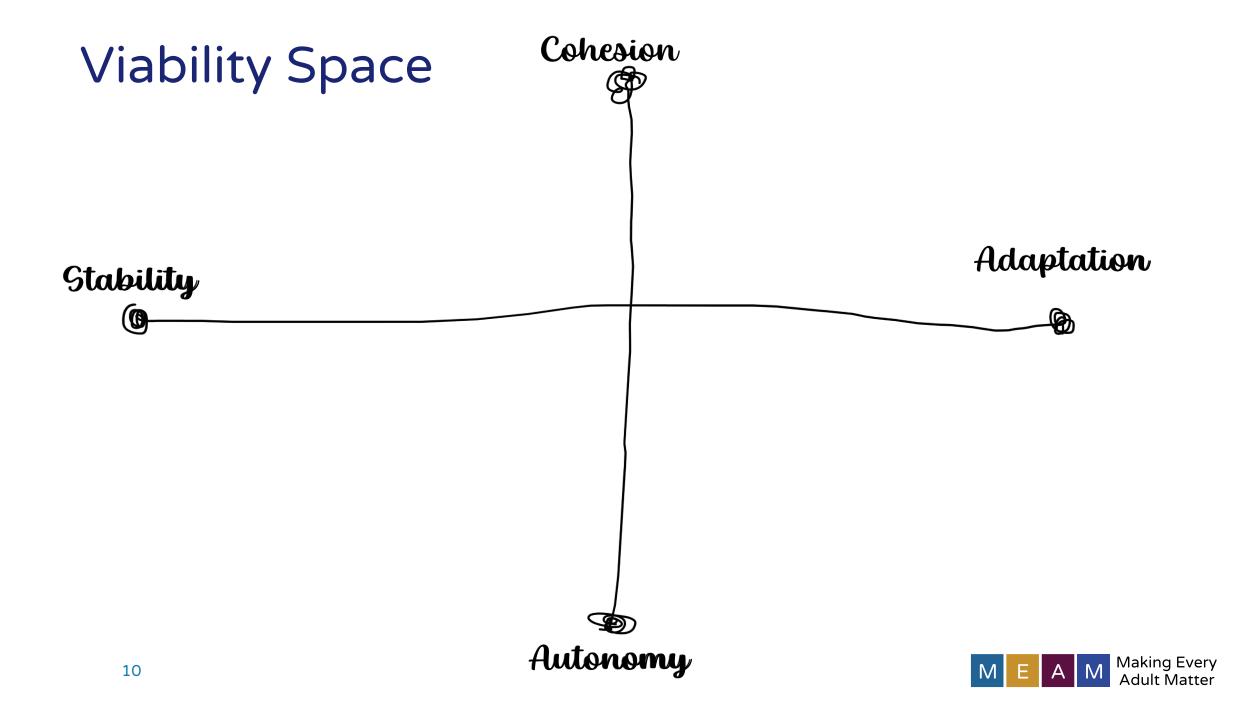
- Strengthening cross-boundary/silo interpersonal relationships -> structural relationships
- Sharing learning across boundaries and reinforcing shared goals and benefits.
- Adaptation (interventions) making changes to improve
 - Working across stakeholders/the system boundaries and silos to identify the shared nature of complex challenges
 - Going 'one level up' to give context to the problem (eg Multiple Disadvantage is a problem one layer up)
 - Adapting the system (across silos) to perform better (often at one level up)

Viability Principle

- Cohesion working as a whole
 - The whole is more than the sum the parts



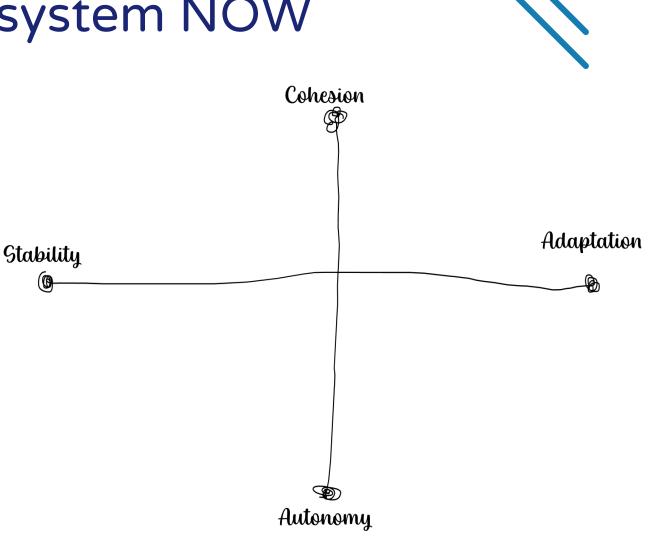
- Getting the siloed organisations to work as one otherwise autonomy will pull us apart
- Connecting to the 'level above' / to 'the whole'
- Autonomy having the flexibility to meet challenges
 - Having enough flex to absorb the complexity each part of the system faces
 - Having enough freedom from centralised control to help clients 'in the overlaps'
 - Skills and resources are available at local levels to local needs



Constellation 1 – your system NOW

1. Reflect on a system you know well.

2. Pick a totem and place in into the viability space to mark your system

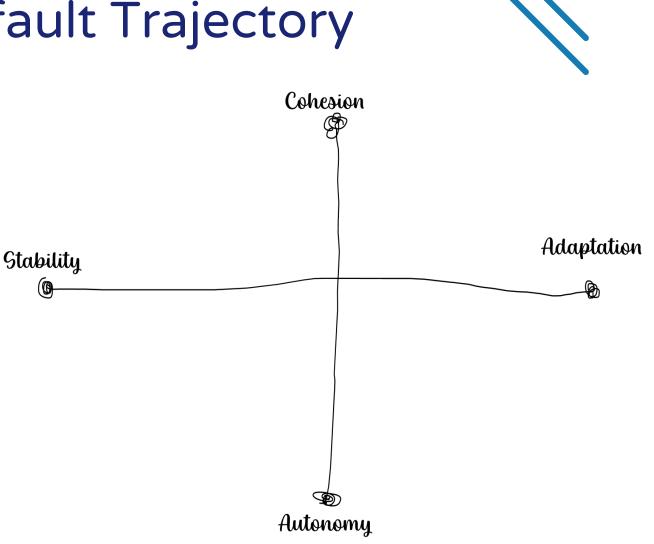


Constellation 1.5 – Default Trajectory

1. Think about your system now

2. If nothing happens – where will this system move to?

3. What would that mean for the system?





Discuss

How to move

Direction	Name	Purpose	Leadership Style	Tactics
Up	Cohesion Weaver	"forge unity without uniformity"	Collaborative, connective, symbolic	Pool PowerStrengthen connectionsInter-dependency mapping



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Left	Stability Anchor	"sustain continuity without stagnation"	Stewarding, grounding, ritualistic	 Align & embed Core operations Memory bank of best practice Shared languages

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Right	Adaptation Scout	"drive evolution without recklessness"	VisionaryExperimentalProvocative	Innovation sandboxesTest and trialControlled demolition





Constellation 2 – changing the system



- 1. Adopt roles:
 - System Owner
 - System Changers
 - Observers/critics

2. Move everyone off the space except the system owner

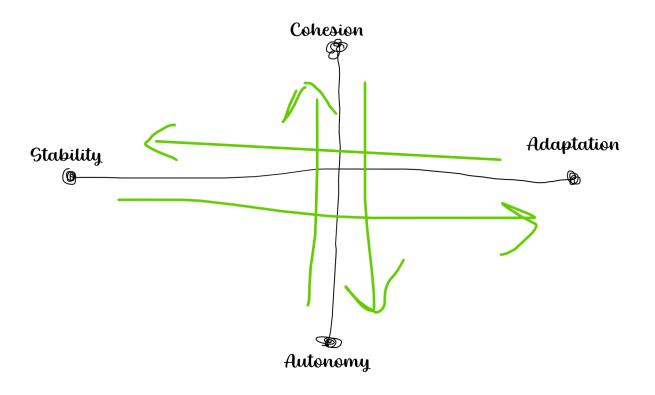
3. Mark this default trajectory with another totem

Constellation 2 – Changing the system

Systems changers will coach the system owners to create ideas to move their system to a better place:

 Establish where the system needs to be considering what it faces right now – mark with another totem

2. Coach the system owner to find ideas to move their system





Feedback





Thank you

Do reach out!

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